ENTER KING GHIDORAH™!

PLAYERS: 4 (All four Kaiju)

In downtown Manhattan, Godzilla™, Gigan™, and Rodan™ have fought a pitched battle with no clear victor. The city is devastated and the monsters have all suffered injuries. While toying with the Kaiju's abilities from afar, the Xiliens choose to send their terrifying agent, King Ghidorah™, to finish them all off!

VICTORY CONDITIONS:

Godzilla™, Gigan™, and Rodan™ win by defeating King Ghidorah™.

King Ghidorah™ wins by defeating all other Kaiju - He must be the last monster remaining on the board.

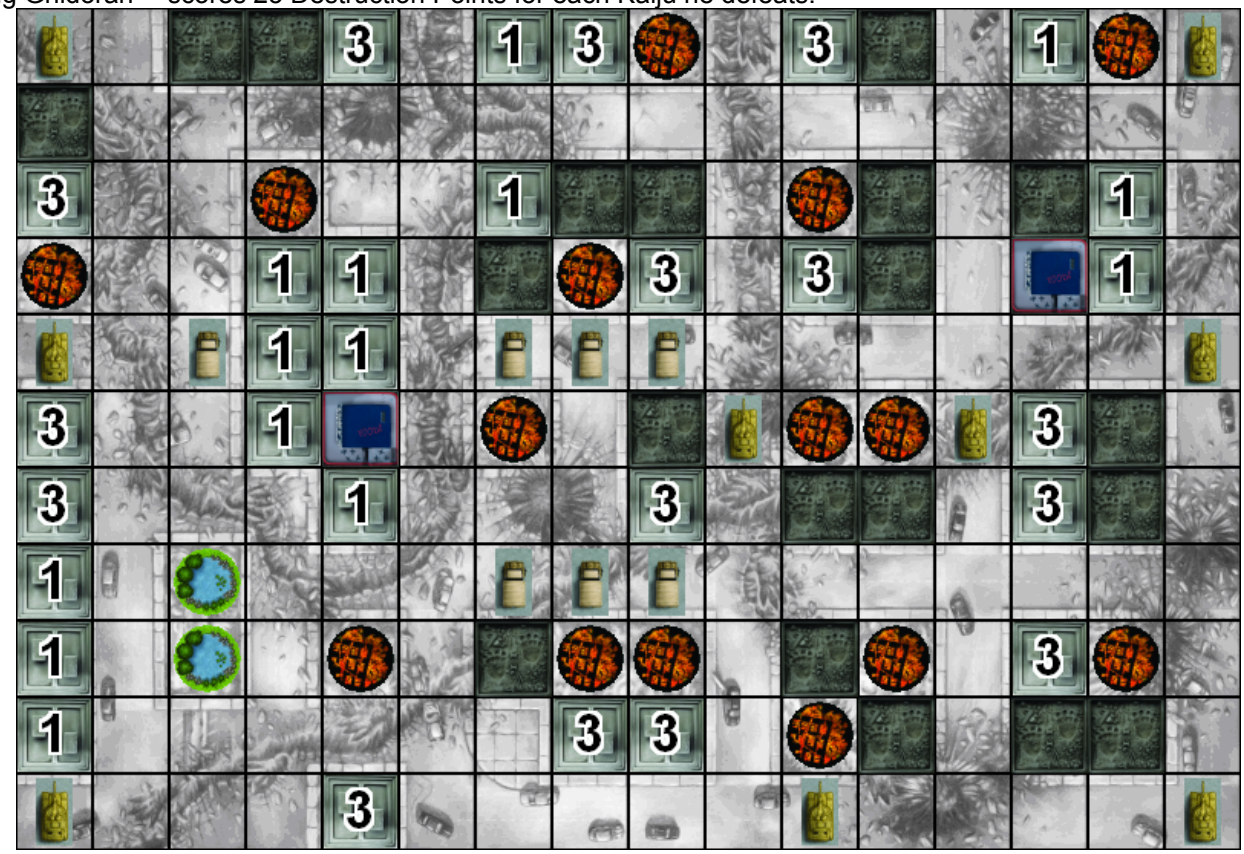
SPECIAL RULES FOR THIS SCENARIO:

Godzilla™, Gigan™, and Rodan™ cannot use their Flight or Leap actions for this scenario. If playing using Advanced Combat, King Ghidorah™ starts with one Power Up card.

Godzilla™, Gigan™, and Rodan™ potentially start this scenario with damage. Each Kaiju rolls 1 die and adds 4 to determine their starting health.

Godzilla™, Gigan™, and Rodan™ also start with Destruction points. Each Kaiju rolls a die and scores that number of destruction points. Keep rolling until each Kaiju has at least 10 Destruction points.

The Kaiju with the highest Destruction points starts the game. That monster picks a corner on the board in which to enter, remaining players pick from the remaining corners.

The Xiliens have disabled all of the monsters' flying/leaping abilities. Godzilla™, Gigan™ and Rodan™ may only use their Heal card once in the game.

King Ghidorah™ scores 25 Destruction Points for each Kaiju he defeats.